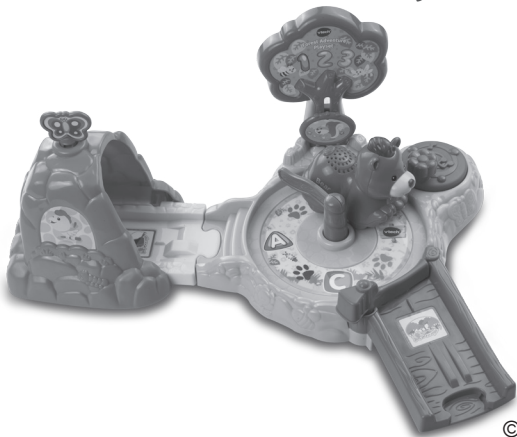


**vtech**<sup>®</sup>

User's Manual

**Go! Go!**   
**Smart Animals**<sup>™</sup>  
*Playtime goes wild with learning!*<sup>™</sup>

**Forest Adventure Playset**<sup>™</sup>



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Printed in China  
91-002922-000  

Dear Parent,

Welcome to the world of **Go! Go! Smart Animals™**! We're excited you've decided to go on an adventure with us and explore all that **Go! Go! Smart Animals™** has to offer. These toys have been designed to give your child a thrilling learning experience with hours of fun.

**Go! Go! Smart Animals™** features a collection of animals that interact with your child by lighting up and playing music and sounds while teaching your child letters and animal names\*. But that's only the beginning of the learning excitement! When your child interacts with our innovative **SmartPoint™** technology, they will love hearing the animals respond to each **SmartPoint™** location on **Go! Go! Smart Animals™** and **Go! Go! Smart Wheels®** playsets\* with different phrases, cheerful melodies, sing-along songs or sound effects.

Additionally, our **Go! Go! Smart Animals™** playsets include tracks that can be arranged in endless ways and can be connected to other playsets including **Go! Go! Smart Wheels®** to stimulate your child's creativity. The playsets also feature buttons, gears and other manipulative elements to encourage the development of your child's fine motor skills.

With **Go! Go! Smart Animals™**, playtime goes wild with learning!

Sincerely,  
Your friends at **VTech®**

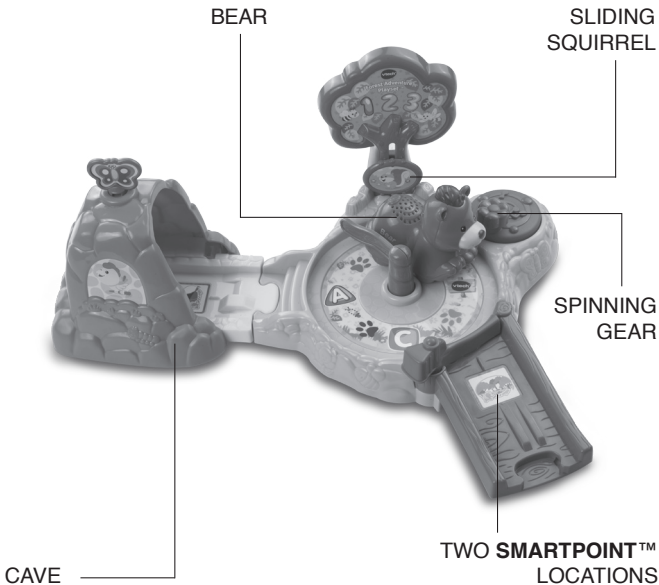
To learn more about **VTech®** toys, visit [www.vtechkids.com](http://www.vtechkids.com)

\*Each sold separately.

# INTRODUCTION

Thank you for purchasing the **VTech® Go! Go! Smart Animals™ Forest Adventure Playset™** learning toy!

Go on an adventure with the **Go! Go! Smart Animals™ Forest Adventure Playset™** by **VTech®**. Explore the woods with the included **SmartPoint™** bear, visit the butterfly or take a spin in the forest when you turn the gear. For added fun, you can connect this playset to other **Go! Go! Smart Animals™** and **Go! Go! Smart Wheels®** playsets (each sold separately).



# INCLUDED IN THIS PACKAGE

-One user's manual



- One VTech® Go! Go! Smart Animals™ bear
- One forest base piece
- One tree with sliding squirrel



- One SmartPoint™ ramp
- One SmartPoint™ cave track piece
- One cave

**WARNING:** All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.

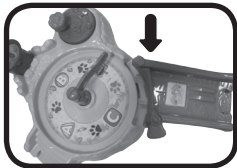
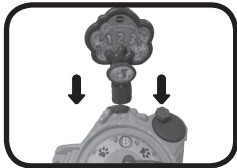
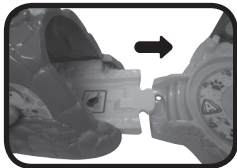
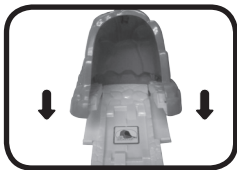
**ATTENTION :** Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.

**NOTE:** Please keep user's manual as it contains important information.

# ASSEMBLY INSTRUCTIONS

With the VTech® Go! Go! Smart Animals™ Forest Adventure Playset™, safety comes first. To ensure your child's safety, adult assembly is required.

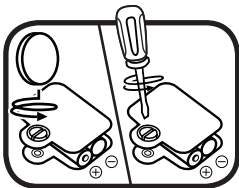
1. Place the cave onto the **SmartPoint™** cave track piece. You will hear a 'click' sound to indicate the track is secure.
2. Connect the cave track piece to the forest base piece.
3. Place the tree with sliding squirrel on the forest base piece as shown. You will hear a 'click' sound to indicate the tree is secure.
4. Connect the **SmartPoint™** ramp to the forest base piece.



# GETTING STARTED

## BATTERY INSTALLATION - Bear

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom of the bear. Use a coin or a screwdriver to loosen the screw.
3. Install 2 new 'AAA' (UM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure the battery cover.



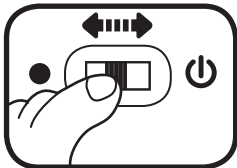
## BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

# BEAR FEATURES

## 1. ON/OFF SWITCH

To turn the unit **ON**, slide the **ON/OFF SWITCH** to the **ON** (⏻) position. To turn the unit **OFF**, slide the **ON/OFF SWITCH** to the **OFF** (●) position.

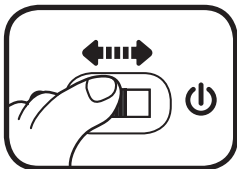


## 2. AUTOMATIC SHUT-OFF

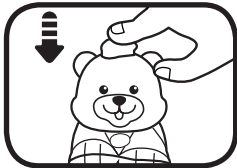
To preserve battery life, the **VTech® Go! Go! Smart Animals™** bear will automatically power-down after approximately 60 seconds without input. The unit only can be turned on again by pressing the light-up button or pushing the bear quickly.

# BEAR ACTIVITIES

1. Slide the **ON/OFF SWITCH** to the **ON** position to turn the unit on. You will hear bear sounds, a song and a phrase. The light will flash with the sound.



2. Press the **LIGHT-UP BUTTON** to hear fun sounds, sing-along songs and phrases. The light will flash with the sounds.



3. Push the bear to hear fun sounds and melodies. While a melody is playing, push the bear again to add in fun sounds on top of the melody. The light will flash with the sounds.

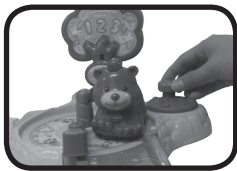


4. For added fun, the bear interacts with **VTech® Go! Go! Smart Animals™** playsets (each sold separately). Simply roll the bear over one of the playset's **SmartPoint™** locations to see the light flash and to hear greetings, fun sounds, short tunes and sing-along songs. You can also play with your animal on **Go! Go! Smart Wheels®** playsets (each sold separately).



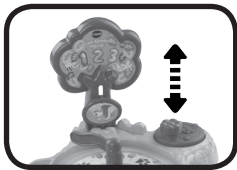
## FOREST ACTIVITIES

1. Move the bear and other **Go! Go! Smart Animals™** (each sold separately) in the forest by turning the **SPINNING GEAR**. Open the gate and run the bear down the ramp for more fun play!
2. Help the bear pretend to hide or sleep in the **CAVE**.





3. Move the **SLIDING SQUIRREL** up and down the tree.



4. Play with the butterfly on top of the cave by turning it!



## CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat.
3. Remove the batteries when the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

## TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the product still does not work, replace with a new set of batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product's warranty, please call **VTech®** at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

**IMPORTANT NOTE:**

Creating and developing Infant Learning products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada with any problems and/or suggestions that you might have. A service representative will be happy to help you.

**NOTE:**

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

*CAN ICES-3 (B)/NMB-3(B)*

**Caution:** Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

